

Verifying the Installation

You can use the steps below to verify that your installation was successful.

Check if instance is running

On IBM i, use the following command to make sure your Profound.js instance is running:

```
WRKACTJOB SBS(PROFOUNDJS)
```

You should see your instance as an active job under the PROFOUNDJS subsystem. If you do not see your instance, you can attempt to [start it](#).

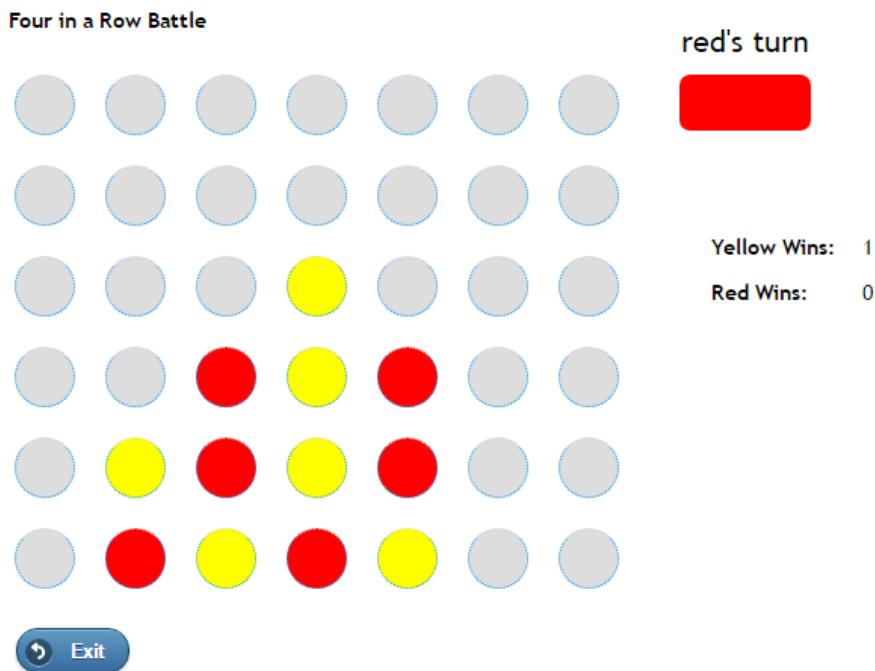
Try sample modules

Next, you can try the Profound.js sample modules. Profound.js ships with a *modules* subdirectory called *pjssamples* that contains several sample Profound.js modules. You are welcome to review the code within *pjssamples*. Files with the *.json* extension can be opened using the [Visual Designer](#), while *.html* and *.js* files can be viewed using any file viewer or editor.

Your default configuration provides the following alias URLs you can try (substitute *host* and *port* based on your installation of Profound.js; if Profound.js is installed on your PC, use localhost):

- <http://host:port/connect4>

This should bring up the *Four in a Row Battle* game written with Profound.js, using using a Profound UI Rich Display interface.



- <http://host:port/hello>

This should bring up a simple HTML-based Hello World screen.

Hello World

[Click to continue](#)

- <http://host:port/hello2>

This bring up a simple Rich Display-based Hello World screen.

