

isRowSelected(row)

This method will return true if a row has been selected using the "row selection" feature, or "false" if not.

Parameters:

- row = the relative record number of the row to check. This number should match the RRN used in your RPG program when the row was written.

Return Value:

- Returns *true* if the row was selected, returns *false* otherwise.

Example:

```
var rrn = 14;
var Selected = getObj("Grid1").grid.isRowSelected(rrn);

if (Selected) {
    // row 14 was selected
}
```