

getRowNumber(rrn)

This method will return the row number for the given relative record number (RRN).

Parameters:

- rrn= the relative record number (RRN). This number should match the RRN used in your RPG program when the record was written.

Return Value:

- Returns the row number value corresponding to that RRN value.

Example:

```
var rrn = 17;
var row = getObj("Grid1").grid.getRowNumber(rrn);

// row = 3
```