

Radio Button

Overview

The radio button is used to allow users to make a selection from a group of choices.

You can find a walkthrough on using Radio Buttons for Rich Display Development linked here: [Using Radio Buttons](#)

Field Binding Dialog (Rich UI Only)

Please visit the [Field Binding](#) page.

Radio Button Group Properties

radio button group property - This allows you associate multiple radio buttons together by specifying a field name for the program to receive the value. This property must be bound to a field in the RPG program (**Rich UI Only**).

related field property - This property allows you to create a radio button group by associating the radio buttons with a field from your original application. In order to do this the id of the field must be associated with the button group. (**Genie Only**)